

## Line Judge Signal Summary

### Antenna Fault/In/Out/Touch

SITUATION	LINE JUDGE SIGNAL
Ball lands in bounds	In
Ball crosses the net, between the antennas, lands out of bounds	Out
Ball contacts a net post or the referee stand (either/both line judge(s) may signal)	Out
Ball contacts a net post or the referee stand, but it is not obvious to the referee which team is at fault	Out; indicate side
Ball hits antenna, net, or cables/straps/ropes outside an antenna (either/both line judge(s) may signal)	Antenna fault
Ball contacts an antenna, but it is not obvious to referee the team at fault	Antenna fault; indicate side
Served ball crosses the vertical plane of the net over or outside the antenna	Antenna fault
A team's 2 <sup>nd</sup> or 3 <sup>rd</sup> contact crosses the vertical plane of the net over or outside the antenna.	Antenna fault
Attacked ball lands out on the defending side of the net, after touching at least one defender	Touch
Attacked ball lands out on attacking team's side of the net, after contacting an opposing blocker	Out
1 <sup>st</sup> , 2 <sup>nd</sup> or 3 <sup>rd</sup> contact hits the net, then lands out on the same side of the net	Out
Attacked ball, after being blocked, then contacts a player on the attacking team and lands out on the attacker's side	Touch
Unsuccessful pancake attempt in the free zone, after 1 <sup>st</sup> or 2 <sup>nd</sup> contact	Touch
Unsuccessful pancake on a pursuable ball	Touch
With the pursuit rule in effect, a non-pursuable ball is contacted in the opponent's free zone by the pursuing team	Out
Pursuable ball lands untouched in the opponent's free zone or in a nonplaying area	Antenna fault
Pursuable ball is returned between the antennas	Antenna fault
On a pursuable ball, an unsuccessful pancake attempt in the opponent's free zone.	Antenna fault
Ball hits overhead obstruction after 3 <sup>rd</sup> contact	Out
Non-pursuable ball hits overhead obstruction and then crosses net, or hits overhead obstruction after crossing the net	Out
Ball hits overhead obstruction over nonplaying area	Out
Line judge sees a "touch", but is blocked from seeing the ball land, or the in/out decision belongs to the other line judge	Touch
Pursuable ball	Left arm extended
Line judge is blocked from seeing a ball land near a line	Blocked from seeing ball land

### Situations When Line Judge's Signal Differs from Referees' Signal

SITUATION	LINE JUDGE	REFEREE
Ball contacts antenna or any part of the net/cables/straps between the antenna and the post	Antenna fault	OUT
With the pursuit rule <b>not</b> in effect, ball passes over or outside an antenna, without contacting post, cables, etc.	Antenna fault	OUT
Pursuable ball lands untouched in opponent's free zone, after 1 <sup>st</sup> contact (or block)	Antenna fault	OUT
Pursuable ball is not successfully returned to the pursuing team's side of the net	Antenna fault	OUT
Line judge is blocked from seeing the ball contact the floor near a line	Blocked from seeing ball land	In/Out

### Situations When Line Judges Do Not Signal

SITUATION
When the ball completely crosses under the plane of the net
When the ball lands "out" on the other line judge's line(s)
When an in/out decision involves the other line judge's sideline/end line only – unless a pancake is attempted
When a line judge is obstructed from seeing if the ball contacts the floor
When a line judge does not see a touch, even if the other line judge is signaling "touch" (do not mirror the other line judges' signal if you don't actually see a touch)
Player contacts an antenna
Non-server is touching the floor outside the sideline or end line on contact of serve